

# Fenix King | Game Designer

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## Education Experiences

- **Undergraduate**  
September 2013 - July 2018  
Beihang University, Beijing, China (International Economics and Trade)
- **Postgraduate**  
September 2019 - December 2022  
Academy of Art University, San Francisco, CA (MFA Game Development)

## Game Design Experiences - School Projects

- **Ninja**
  - ★ Level Design
  - ★ Scripting
  - ★ NPC Dialogues
  - ★ Camera Cutscenes
- **FishBall (Group Project)**
  - ★ Level Design
  - ★ Scripting
  - ★ Design Team Lead
- **SweetLife (Group Project)**
  - ★ Level Design
  - ★ Scripting
  - ★ Design Team Lead
  - ★ Camera Switching

## Skills

- **Level Design**  
2D and 3D level design using Unity and Unreal Engine.
- **Scripting**  
Scripting for games using Unity C# and Unreal Blueprints.
- **Teamwork**  
Enjoy working and communicating in a team environment.